COMP 110/L Lecture 12

Kyle Dewey

Outline

- Loops
 - while
 - for
 - do...while
- Shorthand variable updates
- Loops with arrays

Loops

Some computations need to be performed multiple times

Some computations need to be performed multiple times

Question: given only +, how can * be implemented?

3 * 4

⁻High level question - forget code for a moment

Some computations need to be performed multiple times

Question: given only +, how can * be implemented?

$$3 * 4$$
 $3 + 3 + 3 + 3 (or 4 + 4 + 4)$

Some computations need to be performed multiple times

Question: given only +, how can * be implemented?

$$3 * 4$$
 $3 + 3 + 3 + 3 (or 4 + 4 + 4)$
 12

⁻High level question - forget code for a moment

Some computations need to be performed multiple times

Question: given only +, how can * be implemented?

$$3 * 4$$
 $3 + 3 + 3 + 3 (or 4 + 4 + 4)$
 12

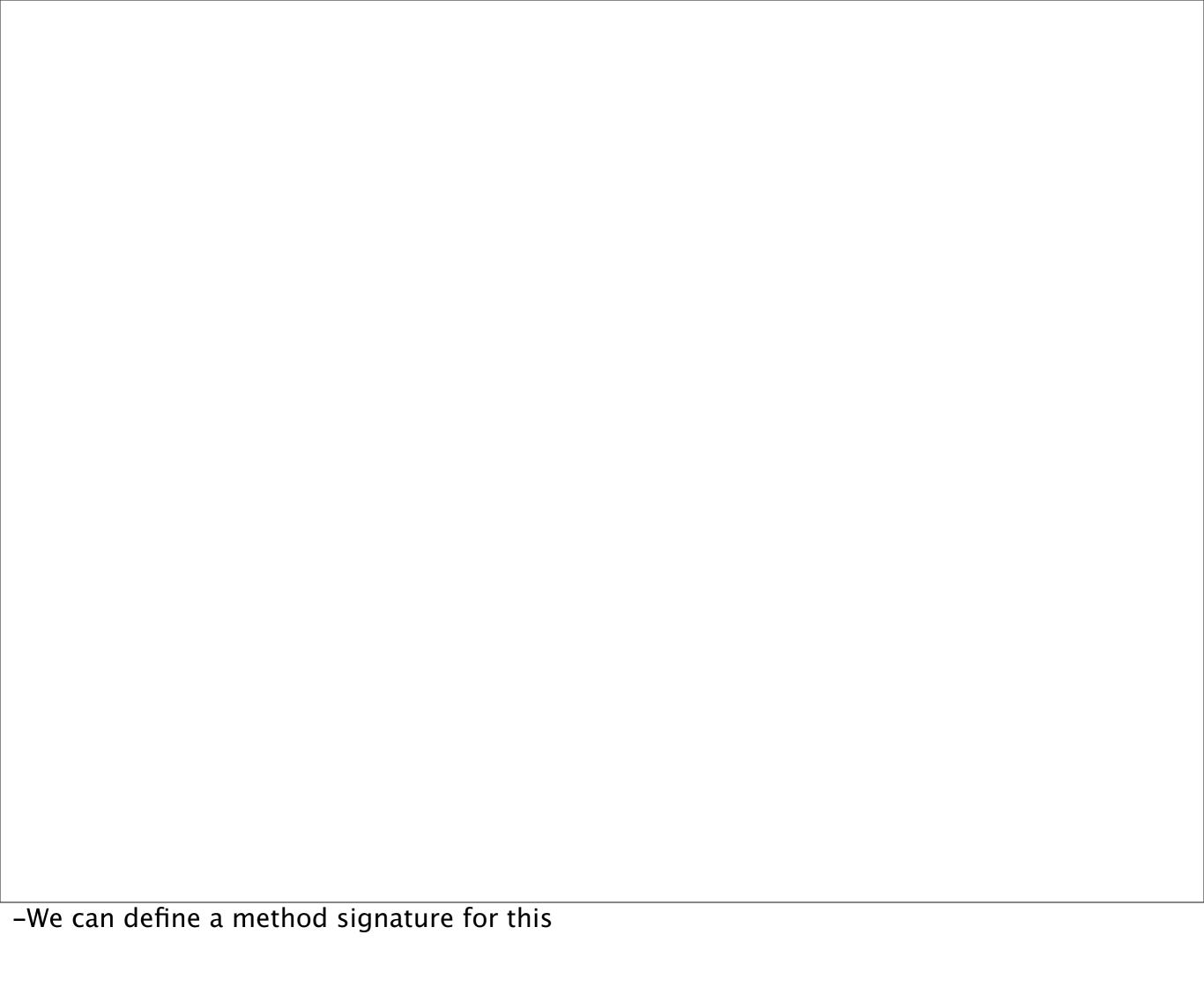
Some computations need to be performed multiple times

Question: given only +, how can * be implemented?

$$3 * 4$$
 $3 + 3 + 3 + 3 (or 4 + 4 + 4)$
 12

Add A to itself B times (with some extra rules)

- -High level question forget code for a moment
- -Extra rules: handling negative values and 0



```
public static int
multiply(int a, int b) {
    ...
}
```

⁻We can define a method signature for this

```
public static int
multiply(int a, int b) {
  switch (b) {
  case 0:
    return 0;
  case 1:
    return a;
  case 2:
    return a + a;
  case 3:
    return a + a + a;
```

⁻We can sorta define it, but this clearly isn't going to work in general. We'd have literally billions of cases.

Enter while

Intuition: while a condition is true, execute the given code. Condition checked, all code executed, condition checked...

Enter while

Intuition: while a condition is true, execute the given code. Condition checked, all code executed, condition checked...

```
int x = 0;
while (x < 10) {
    System.out.println(x);
    x = x + 1;
}</pre>
```

Example:

WhileXLessThan10.java

Revisiting Multiplication:

MultiplyWithWhile.java

while Caveat

Counterintuitively, it does **not** exactly mean: "while condition is true"

while Caveat

Counterintuitively, it does **not** exactly mean: "while condition is true"

```
int x = 0;
while (x < 5) {
   System.out.println("hi");
   x = 10;
   System.out.println("bye");
}</pre>
```

while Caveat

Counterintuitively, it does **not** exactly mean: "while condition is true"

```
int x = 0;
while (x < 5) { Condition only checked here
  System.out.println("hi");
  x = 10;
  System.out.println("bye");
              Prints:
              hi
              bye
```

-This is so counterintuitive that students generally better understand while loops if they are renamed banana loops

A Pattern Emerges

- Many loops commonly:
 - Do some sort of initialization
 - Check some sort of condition
 - Update some variables on each iteration
- Special type of loop for this: for

```
int x = 0;
while (x < 10) {
    System.out.println(x);
    x = x + 1;
}</pre>
```

```
int x = 0; Initialization
while (x < 10) {
   System.out.println(x);
   x = x + 1;
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1;
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1; Variable update
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1; Variable update
}</pre>
```

```
for (int x = 0; x < 10; x = x + 1) {
    System.out.println(x);
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1; Variable update
}</pre>
```

Initialization

```
for (int x = 0; x < 10; x = x + 1) {
    System.out.println(x);
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1; Variable update
}</pre>
```

Initialization Condition check

```
for (int x = 0; x < 10; x = x + 1) {
    System.out.println(x);
}</pre>
```

```
int x = 0; Initialization
while (x < 10) { Condition check
   System.out.println(x);
   x = x + 1; Variable update
}</pre>
```

Initialization Condition check Variable update

```
for (int x = 0; x < 10; x = x + 1) {
   System.out.println(x);
}
```

Example:

ForXLessThan10.java

Revisiting Multiplication: MultiplyWithFor.java

Same Condition Caveat

Condition is only checked at the start of the loop. Increment is only done at the end of the loop.

Same Condition Caveat

Condition is only checked at the start of the loop. Increment is only done at the end of the loop.

```
for (int x = 0; x < 5;) {
   System.out.println("hi");
   x = 10;
   System.out.println("bye");
}</pre>
```

Same Condition Caveat

Condition is only checked at the start of the loop. Increment is only done at the end of the loop.

Condition only checked here

```
for (int x = 0; x < 5;) {
   System.out.println("hi");
   x = 10;
   System.out.println("bye");
}

   Prints:
   hi
   bye</pre>
```

for vs. while

- Sometimes for is more appropriate,
 sometimes while
- Depends on what you need
- Either will work in any situation where a loop is needed

do...while Loops

Like a while loop, but the condition is checked at the end. do...while always executes at least once, unlike while.

do...while Loops

Like a while loop, but the condition is checked at the end. do...while always executes at least once, unlike while.

```
int x = 0;
do {
   System.out.println(x);
   x = x + 1;
} while (x < 10);</pre>
```

Example:

DoWhileXLessThan10.java

Multiplication with

do..while

Conversion to do...while would be incorrect

Multiplication with do..while

Conversion to do...while would be incorrect

```
public static int
multiply(int a, int b) {
  int result = 0;
  while (b > 0) {
    result = result + a;
    b = b - 1;
  return result;
```

Multiplication with do..while

Conversion to do...while would be incorrect

```
public static int
multiply(int a, int b) {
  int result = 0; Won't be true
  while (b > 0) { if b initially was 0
    result = result + a;
    b = b - 1;
  return result;
```

Shorthand Variable Updates

We very often update variables in loops

We very often update variables in loops

```
x = x + 1;
b = b - 1;
result = result + a;
```

⁻Some examples we've seen already

We very often update variables in loops

```
x = x + 1;
b = b - 1;
result = result + a;
```

⁻x++ returns the current value of x then increments it later

⁻⁺⁺x increments x and then returns the incremented value

⁻Same reasoning applies for b-- OR --b

We very often update variables in loops

$$x = x + 1;$$
 $b = b - 1;$
 $result = result + a;$

Saves some typing, very commonly used.

⁻x++ returns the current value of x then increments it later

⁻⁺⁺x increments x and then returns the incremented value

⁻Same reasoning applies for b-- OR --b

Can iterate through arrays using loops

Can iterate through arrays using loops

```
for (int x = 0; x < arr.length; x++) {
   System.out.println(x);
}</pre>
```

Can iterate through arrays using loops

```
Not <=, since arrays start from 0
```

```
for (int x = 0; x < arr.length; x++) {
   System.out.println(x);
}</pre>
```

Example:

PrintArgs.java

Example:

MultiplyAllArgs.java