

COMP 122/L Lecture 10

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Outline

- Translating complex `if` statements
 - Complex conditions
- Translating `while` loops

Translating complex if statements

Branch (b) Instruction

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    mov r0, #1  
    b other  
    mov r0, #5  
other:  
    mov r1, r0
```

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r0:1

→ `mov r0, #1`
`b other`
`mov r0, #5`
`other:`
`mov r1, r0`

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r1:1

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mov r0, #1
```

```
b other
```

```
mov r0, #5
```

```
other:
```

```
→ mov r1, r0
```


Translating `if`

Key point: the `b` instruction can be conditionally executed.

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```
    mov r0, #0
    mov r1, #5
    cmp r1, #5
    beq elsewhere
    mov r0, #25
elsewhere:
    mov r2, r0
```

Translating `if`

Key point: the `b` instruction can be conditionally executed.



`r0:0`

```
→ mov r0, #0
   mov r1, #5
   cmp r1, #5
   beq elsewhere
   mov r0, #25
elsewhere:
   mov r2, r0
```

Translating `if`

Key point: the `b` instruction can be conditionally executed.

`r0:0`

`r1:5`

→ `mov r0, #0`
`mov r1, #5`
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Translating `if`

Key point: the `b` instruction can be conditionally executed.

`r0:0`

`r1:5`

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    mov r0, #0
    mov r1, #5
    → cmp r1, #5
       beq elsewhere
       mov r0, #25
elsewhere:
       mov r2, r0
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Translating `if`

Key point: the `b` instruction can be conditionally executed.

`r0:0`

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`r2:0`

```
mov r0, #0
mov r1, #5
cmp r1, #5
beq elsewhere
mov r0, #25
```

`elsewhere:`

 `mov r2, r0`

Utility for `if`

- More convenient to translate long `ifs` with labeled branches
- Basically required for nested `if` or complex conditions
- Conditionally-executed instructions are most useful for short `ifs`
 - Arguably the common case

Example:

absolute_value_label.s

Nested if

- Can be handled with multiple comparisons and branches
- Tricky part: assembly is written in a linear way, but branches are inherently non-linear
- Example:
 - `NestedIf.java`
 - `nested_if.s`

Complex Conditions

Boolean Operations

Boolean operations (e.g., `& &`, `| |`) require multiple checks.

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Boolean operations (e.g., `&&`, `||`) require multiple checks.

```
if (x == 0 || x == 5) {  
    y = 0;  
} else if (min <= x && x <= max) {  
    y = 1;  
}
```

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```

```
if (x == 0 || x == 5) {  
    y = 0;  
} else if (min <= x && x <= max) {  
    y = 1;  
}
```

```
if (x == 0) {  
    y = 0;  
} else {  
    if (x == 5) {  
        y = 0;  
    } else {  
        if (min <= x) {  
            if (x <= max) {  
                y = 1;  
            }  
        }  
    }  
}
```

Example:

`BigIf.java`

`big_if.s`

Translating `while` Loops

Translating `while`

- Lot like `if`, but with jumps to the start/end
- Example:
 - `WhileLoop.java`
 - `while_loop.s`