

About Me

- My research:
 - Automated program testing + CS education
 - Programming language design (with JPL)
- Lots of experience with functional and logic programming
- Taught this class a bunch

About this Class

- See something wrong? Want something improved? Email me about it! (kyle.dewey@csun.edu)
- I generally operate based on feedback

Bad Feedback

- This guy sucks.
- This class is boring.
- This material is useless.

-I can't do anything in response to this

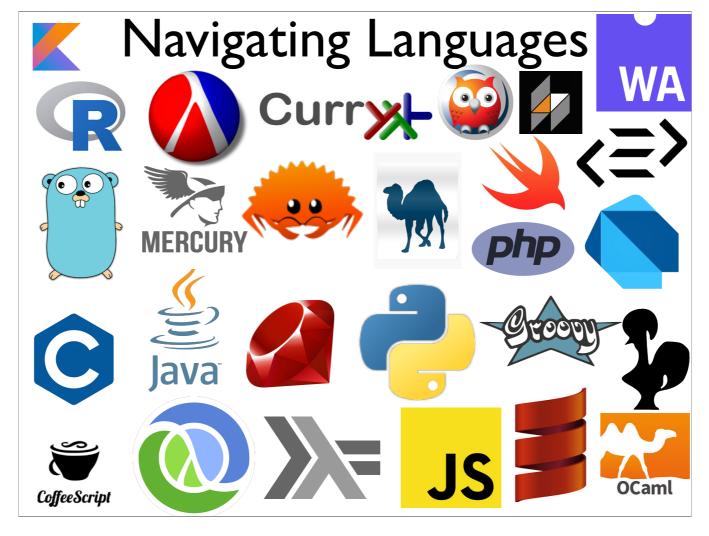
Good Feedback

- This guy sucks, I can't read his writing.
- This class is boring, it's way too slow.
- This material is useless, I don't see how it relates to anything in reality.
- I can't fix anything if I don't know what's wrong

-I can actually do something about this!

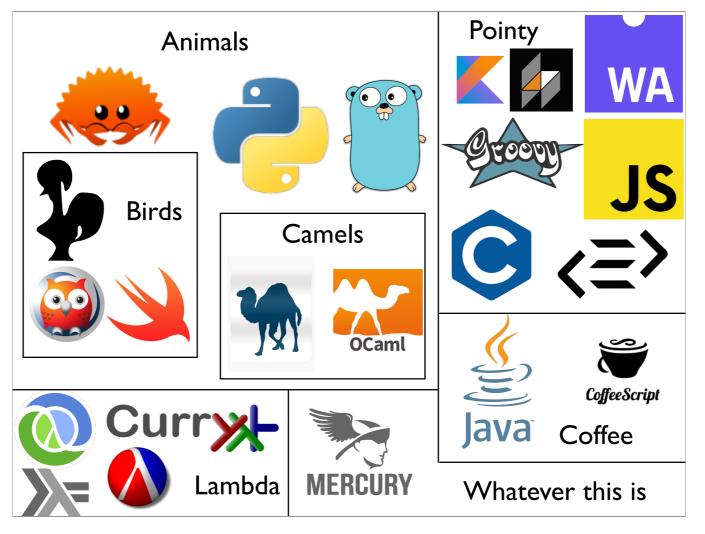
Why this Course?

- Navigating programming languages
- Understanding how programming languages work
- Shaping how you think about programming



-There are a LOT of different programming languages.

-Many of these are similar to each other, and many are different -Basic question: which should you use?



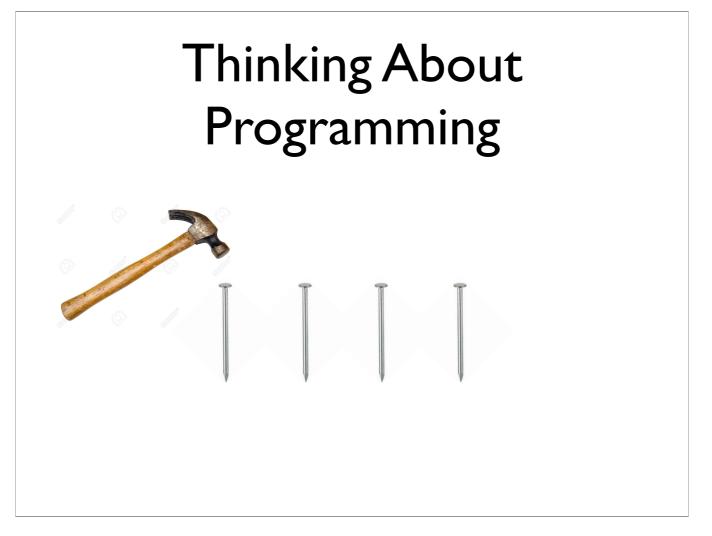
- -Without knowing about language features, we can't properly classify them -If we can't classify them, we don't understand them, and we can't select the right tool for the job

How Languages Work

- Proper debugging demands knowledge of underlying language
- Knowledge prevents gotchas (and gotchas usually end with greater knowledge)
- While languages abound, language features are sparse

-"Gotchas", meaning completely unintuitive behavior, usually leading to subtle bugs

-Surprisingly, there aren't that many language features out there. This is good for learning languages, but somewhat depressing (most features were developed in the 60's)



-Old adage: if all you have is a hammer, then every problem is a nail



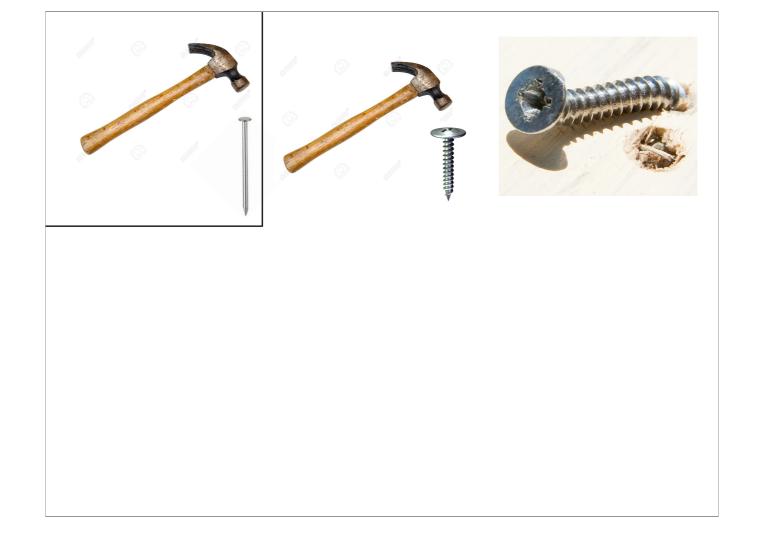
-This is great if you have a nail



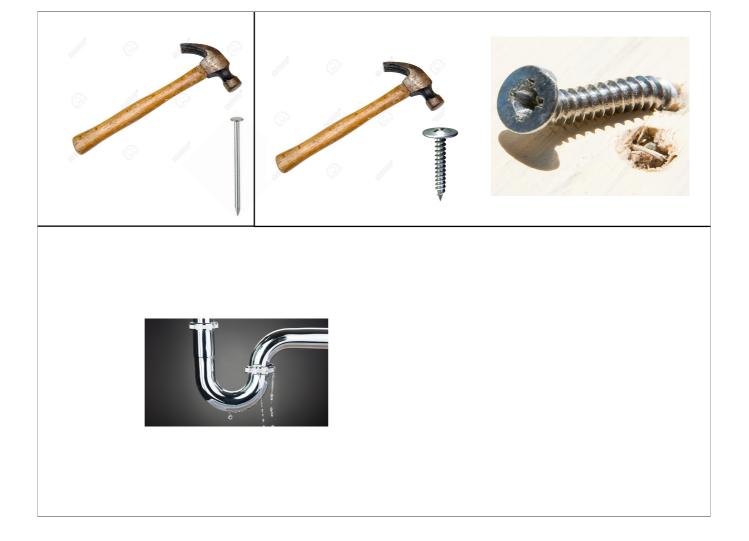
-If you have a screw?



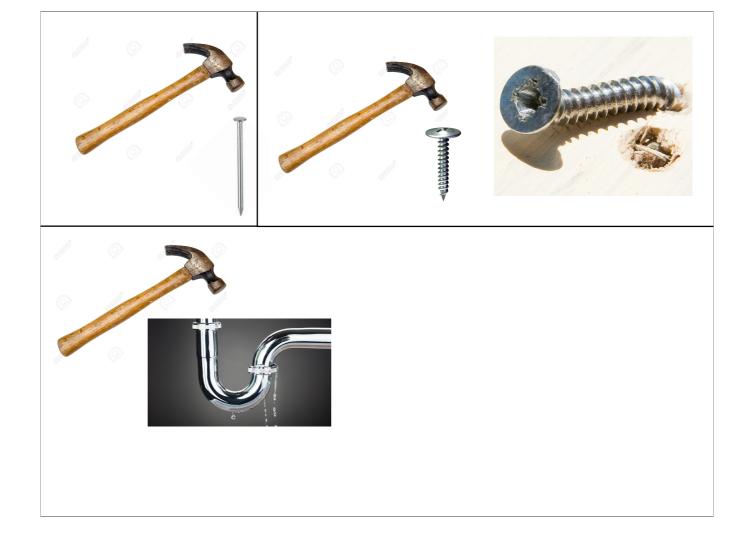
-You hit it with the hammer



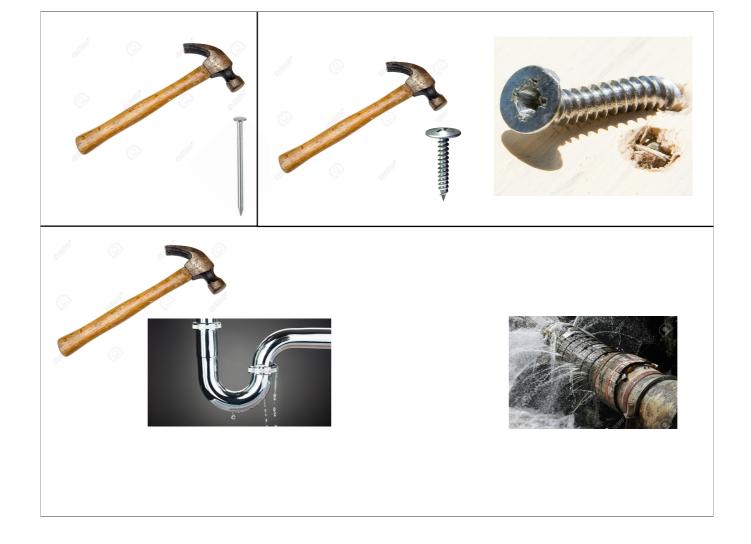
-Ehh success?



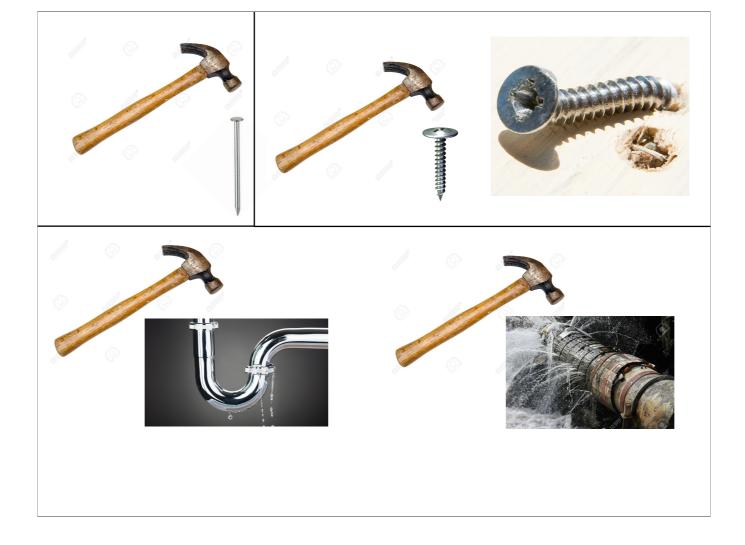
-Leaky pipe?



-You hit it with the hammer!



-Leaks more?



-NEEDS MORE HAMMER



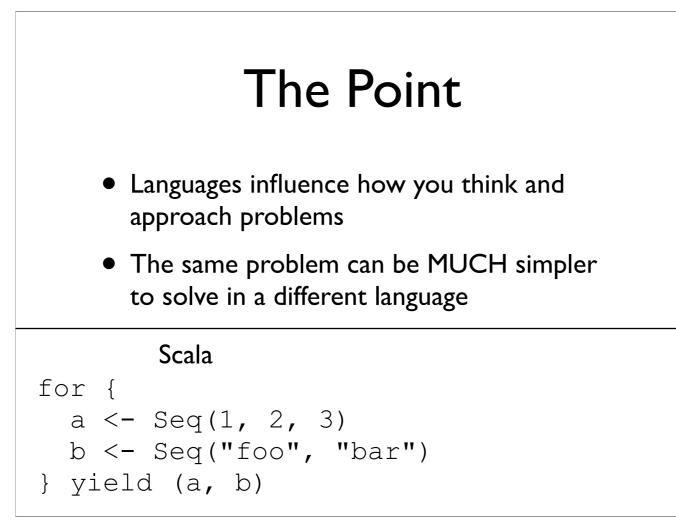
-Still leaking?

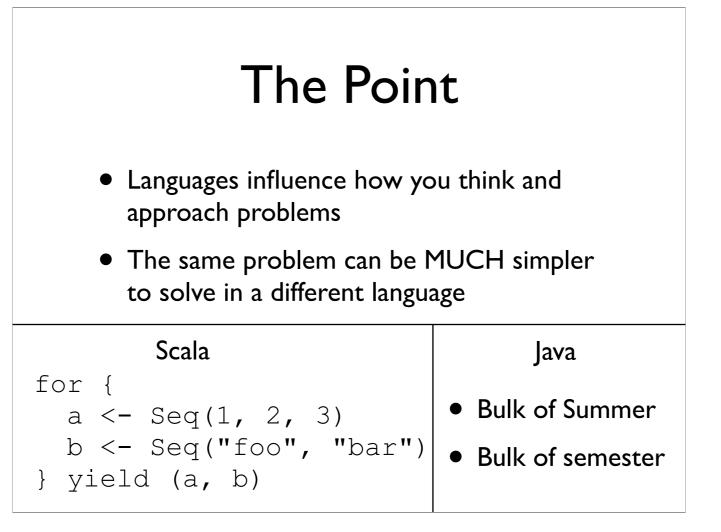


-HAMMER

The Point

- Languages influence how you think and approach problems
- The same problem can be MUCH simpler to solve in a different language





-"Bulk of Summer": a student worked on something that did this for the bulk of a Summer

-"Bulk of semester": another student did a big part of this as part of a class project

-Four lines of code in Scala

Common Misconceptions: Performance

"Always Write the Fastest Code"

- "Premature optimization is the root of all evil" Donald Knuth
- Programmer median salary: \$93,000/year
- AWS c7g.2xlarge (reserved 3 yr): \$970/year
 - 8 cores, 16 GB RAM
- AWS c7g. I 6xlarge (reserved 3 yr): \$7,762/year
 - 64 cores, I28 GB RAM

-This gets pushed to sell low-level, imperative languages

-Programmer median salary (2021): <u>https://www.bls.gov/ooh/computer-and-information-technology/computer-programmers.htm</u>

"High-Level Languages are Slow"

- Java can outperform C
- Choice of algorithm usually WAY more important
 - I have written Prolog that dramatically outperformed Java (thousands millions of times faster)



"FP is Purely Academic"

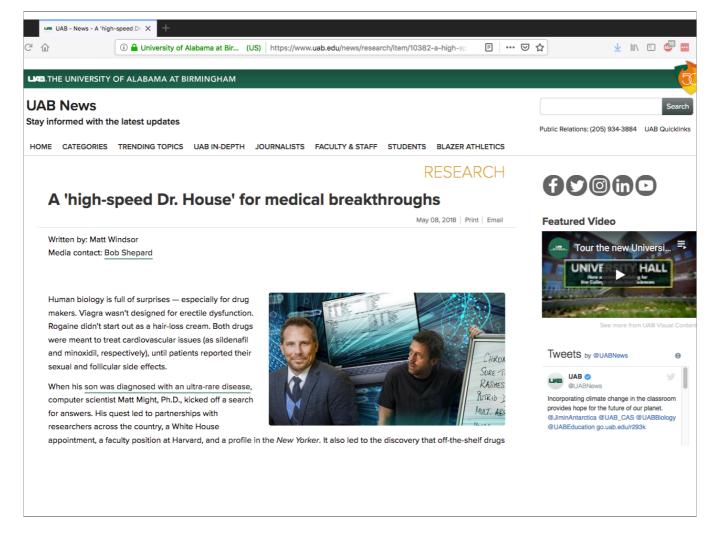
- Functional programming makes concurrency much simpler
- Good software engineering practices tend to enforce functional styles
- Most modern languages now support functional programming features



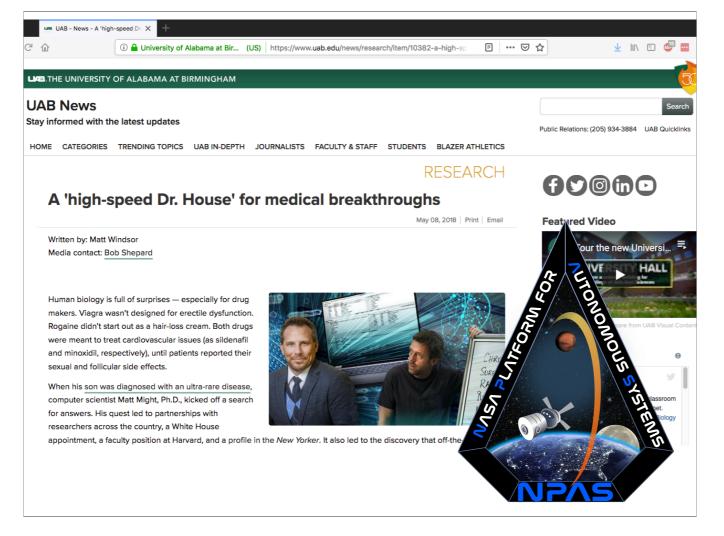
-Via Ziprecruiter

"LP is Useless"

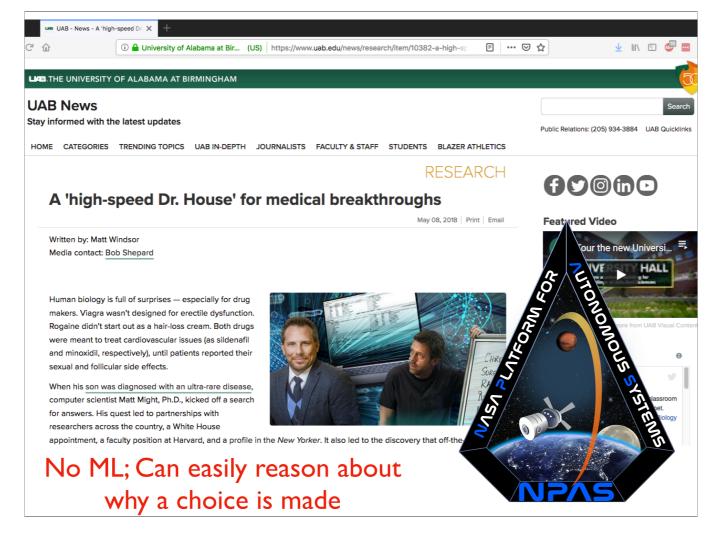
- Logic programming is highly specialized, but not useless
- Recall: Prolog 9 million times faster than Java
- I've used it to find bugs in multiple compilers



-NASA NPAS (fault detection and response using ideas from logic programming): https://techport.nasa.gov/view/94884



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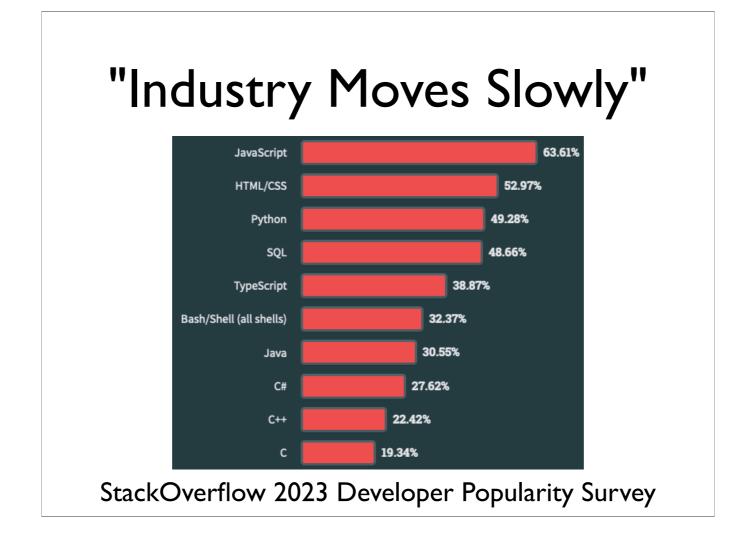


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Common Misconceptions: Stagnation

"Industry Moves Slowly"

- COBOL was once a vital language
- Perl was once the champion of the Internet
- Java was once most popular
- Companies that cannot adapt, die







-This is kind of like saying I know hammer and other hammer



-Pick up a screwdriver, already

What this Course Is

- Heavy on programming
- Exposure to object-oriented, functional, logical, and a little parallel programming
- Exposure to various language features in the context of the languages you'll use

What this Course Isn't

- Advanced topics in any one style
- In-depth look at language implementations
- Heavy on theory

-We don't have enough time to become experts on any of these topics; each one needs their own course (and hint hint there is a Logic Programming course (COMP 410))

-If you want language implementations, take compilers and language design (COMP 430)

Languages We Will Use

- Java (class-based object-oriented programming)
- JavaScript (prototype-based object-oriented programming)
- Swift (functional programming)
- Prolog (logic programming)

Why Java?

- 7th most popular language on StackOverflow
- OOP with class-based inheritance
- Even if you have used it, you may be rusty
- Statically typed, garbage collected, just-intime compilation

-Lost one position since last year (for the second time in a row)

Why JavaScript?

- Most popular language on StackOverflow
- OOP with prototype-based inheritance
- Dynamically typed, garbage collected, (typically bytecode) interpreted, just-in-time compilers available

-It's prototype-based instead of class based, which is a different kind of object-oriented. Though classes are now a thing

Why Swift?

- 20th most popular on StackOverflow, and 17th most loved
- Not *exactly* a functional language, but it has key functional features without getting too weird
- Statically typed, unbounded and bounded generics, compiled, algebraic data types, pattern matching, typeclasses, optional call-by-name, reference counting

-Was formerly 15th most popular and 6th most loved in 2019; went to 17th; then 19th in 2022; now 20th in 2023

-We'll probably not have time to cover typeclasses, but they work in a distinct manner from object-oriented classes, despite solving similar problems

Why Prolog?

- Arguably the simplest logic programming (LP) language out there
- For better or worse, logic programming is largely synonymous with Prolog's features
- All LP languages assume Prolog knowledge
- Unification, nondeterminism, both (bytecode) interpreted and compiled

