COMP 333 Lecture I

Kyle Dewey

About Me

- I research automated testing techniques and their intersection with CS education
- My dissertation used logic programming extensively
- I frequently use functional programming
- This is my third time teaching this class

About this Class

- See something wrong? Want something improved? Email me about it! (kyle.dewey@csun.edu)
- I generally operate based on feedback

Bad Feedback

- This guy sucks.
- This class is boring.
- This material is useless.

-I can't do anything in response to this

Good Feedback

- This guy sucks, I can't read his writing.
- This class is boring, it's way too slow.
- This material is useless, I don't see how it relates to anything in reality.
- I can't fix anything if I don't know what's wrong

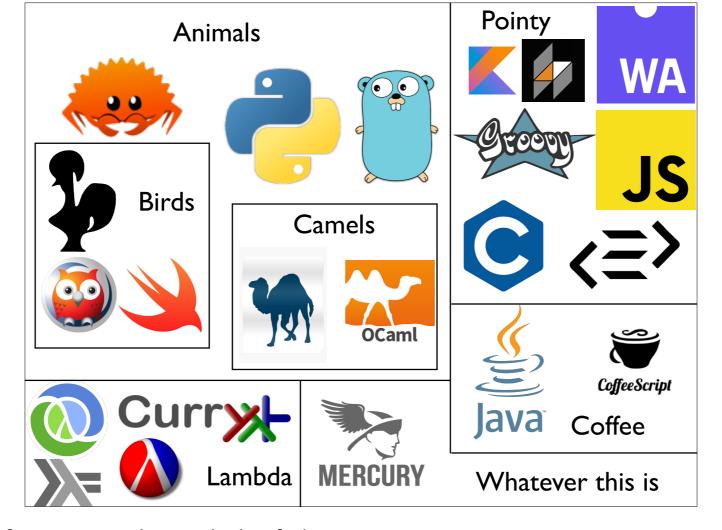
-I can actually do something about this!

Why this Course?

- Navigating programming languages
- Understanding how programming languages work
- Shaping how you think about programming



- -There are a LOT of different programming languages.
- -Many of these are similar to each other, and many are different
- -Basic question: which should you use?



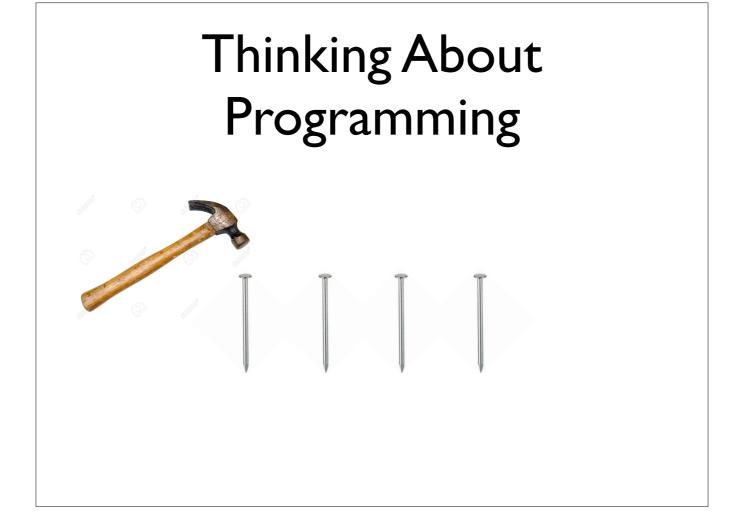
- -Without knowing about language features, we can't properly classify them -If we can't classify them, we don't understand them, and we can't select the right tool for the job

How Languages Work

- Proper debugging demands knowledge of underlying language
- Knowledge prevents gotchas (and gotchas usually end with greater knowledge)
- While languages abound, language features are sparse

-"Gotchas", meaning completely unintuitive behavior, usually leading to subtle bugs

⁻Surprisingly, there aren't that many language features out there. This is good for learning languages, but somewhat depressing (most features were developed in the 60's)



-Old adage: if all you have is a hammer, then every problem is a nail



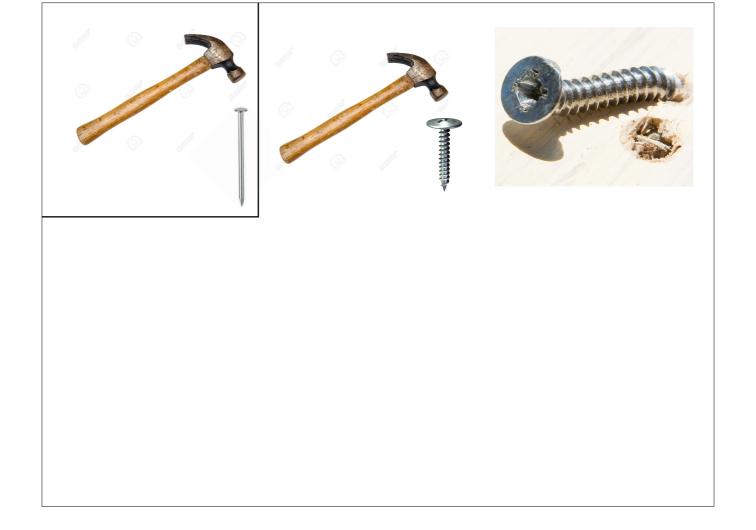
-This is great if you have a nail



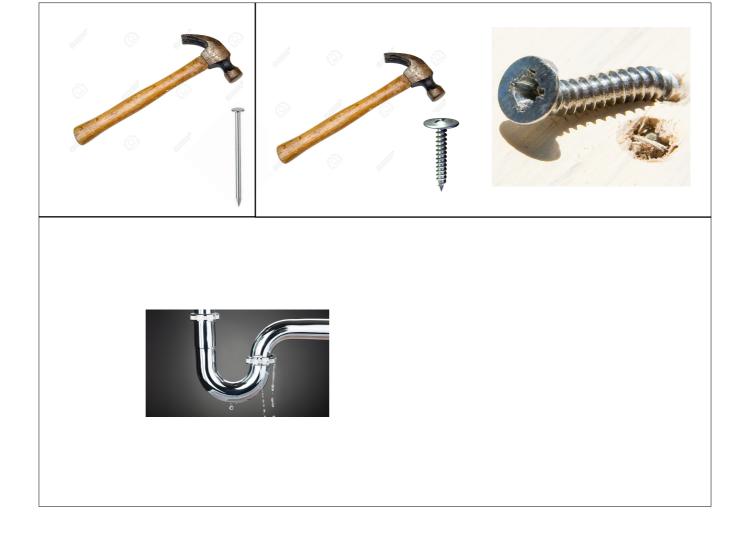
-If you have a screw?



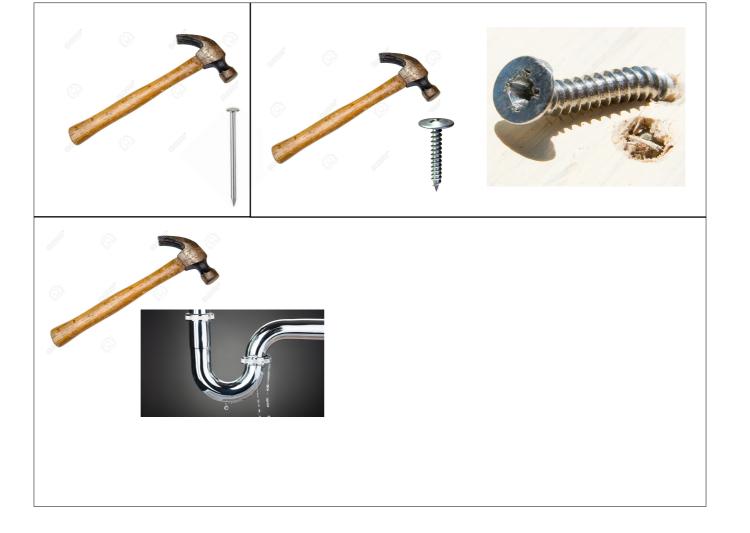
-You hit it with the hammer



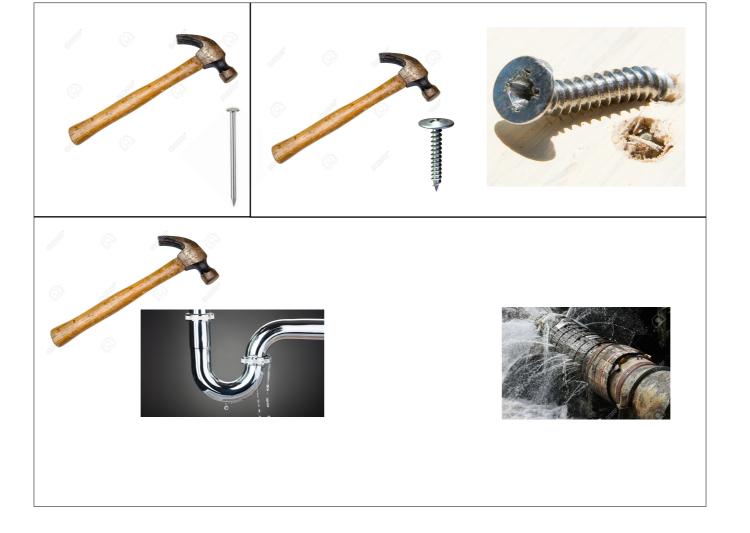
-Ehh success?



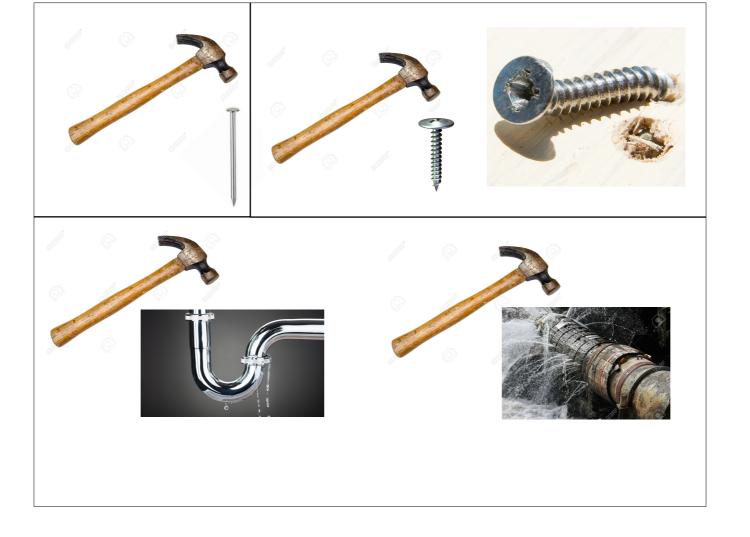
-Leaky pipe?



-You hit it with the hammer!



-Leaks more?



-NEEDS MORE HAMMER



-Still leaking?



-HAMMER

The Point

- Languages influence how you think and approach problems
- The same problem can be MUCH simpler to solve in a different language

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Scala

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for {
  a <- Seq(1, 2, 3)
  b <- Seq("foo", "bar")
} yield (a, b)</pre>
```

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- The same problem can be MUCH simpler to solve in a different language

```
Scala
for {
  a <- Seq(1, 2, 3)
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Bulk of Summer
• Bulk of semester
```

- -"Bulk of Summer": a student worked on something that did this for the bulk of a Summer
- -"Bulk of semester": another student did a big part of this as part of a class project
- -Four lines of code in Scala

Common Misconceptions: Performance

Always Write the Fastest Code

- "Premature optimization is the root of all evil" - Donald Knuth
- Programmer median salary: \$86,550/year
- AWS m4.large (reserved): \$507/year

- -This gets pushed to sell low-level, imperative languages
- -Programmer median salary (2019): https://money.usnews.com/careers/best-jobs/computer-programmer/salary
- -m4.large: 2 cores, 8 GB

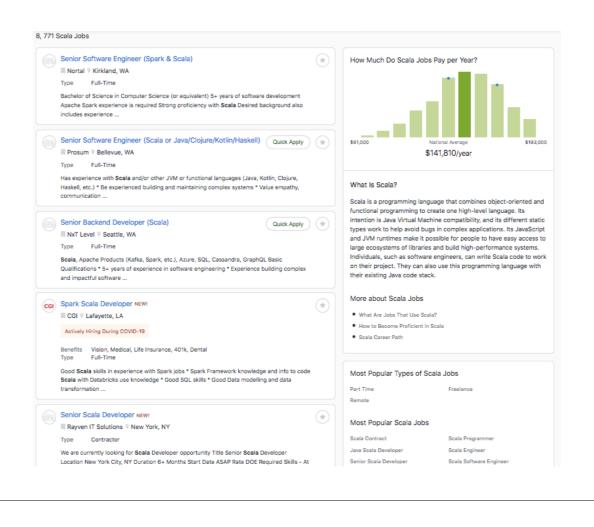
High-Level Languages are Slow

- Java can outperform C
- Choice of algorithm usually WAY more important
 - I have written Prolog that dramatically outperformed Java (thousands millions of times faster)

Common Misconceptions: Utility

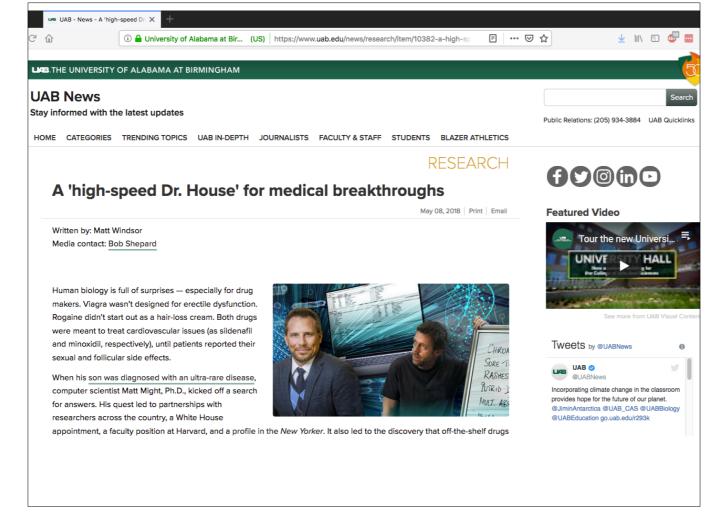
FP is Purely Academic

- Functional programming makes concurrency much simpler
- Good software engineering practices tend to enforce functional styles
- Most modern languages now support functional programming features

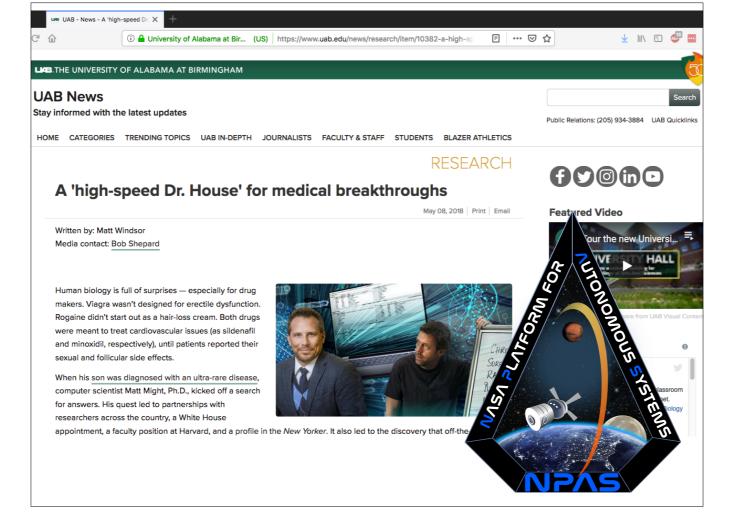


LP is Useless

- Logic programming is highly specialized, but not useless
- Recall: Prolog 9 million times faster than Java
- I've used it to find bugs in multiple compilers



-NASA NPAS (fault detection and response using ideas from logic programming): https://techport.nasa.gov/view/94884



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Common Misconceptions: Stagnation

Industry Moves Slowly

- COBOL was once a vital language
- Perl was once the champion of the Internet
- Java has lost tons of ground to Python
- Companies that cannot adapt, die

Staying in a Comfort Zone

• "I know Python and Ruby, so I already am pretty flexible"

Staying in a Comfort Zone

 "I know Python and Ruby, so I already am pretty flexible"





-This is kind of like saying I know hammer and other hammer

Staying in a Comfort Zone

• "I know Python and Ruby, so I already am pretty flexible"



-Pick up a screwdriver, already

What this Course Is

- Heavy on programming
- Exposure to object-oriented, functional, logical, and a little parallel programming
- Exposure to various language features in the context of the languages you'll use

What this Course Isn't

- Advanced topics in any one style
- In-depth look at language implementations
- Heavy on theory

-We don't have enough time to become experts on any of these topics; each one needs their own course (and hint hint there is a Logic Programming course (COMP 410))

-If you want language implementations, take compilers and language design (COMP 430)

Languages We Will Use

- Java (class-based object-oriented programming)
- JavaScript (prototype-based object-oriented programming)
- Swift (functional programming)
- Prolog (logic programming)
- Java 8 (parallelism)

Why Java?

- 5th most popular language on StackOverflow
- OOP with class-based inheritance
- Even if you have used it, you may be rusty
- Statically typed, garbage collected, just-intime compilation

Why JavaScript?

- Most popular language on StackOverflow
- OOP with prototype-based inheritance
- Dynamically typed, garbage collected, (typically bytecode) interpreted, just-in-time compilers available

-It's prototype-based instead of class based, which is a different kind of object-oriented. Though classes are now a thing

Why Swift?

- 17th most popular on StackOverflow, and 9th most loved
- Not exactly a functional language, but it has key functional features without getting too weird
- Statically typed, unbounded and bounded generics, compiled, algebraic data types, pattern matching, typeclasses, optional call-by-name, reference counting

-Was formerly 15th most popular and 6th most loved in 2019; this will probably be the last year we use Swift if it keeps declining -We'll probably not have time to cover typeclasses, but they work in a distinct manner from object-oriented classes, despite solving similar problems

Why Prolog?

- Arguably the simplest logic programming language out there
- For better or worse, logic programming is largely synonymous with Prolog's features
- Unification, nondeterminism, both (bytecode) interpreted and compiled

