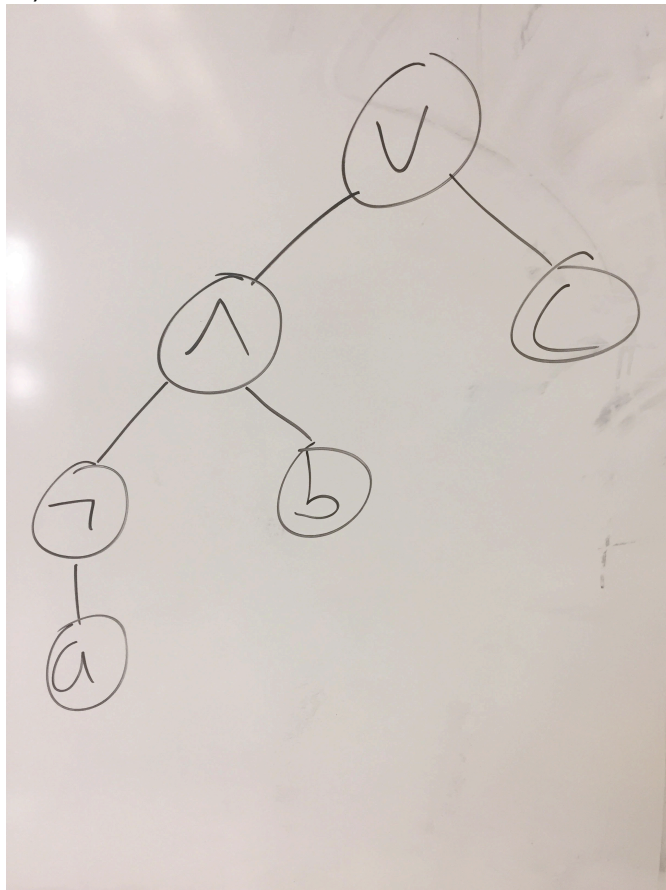


**COMP 410**  
**Fall 2022**  
**Midterm Practice Exam #1 (Solutions)**

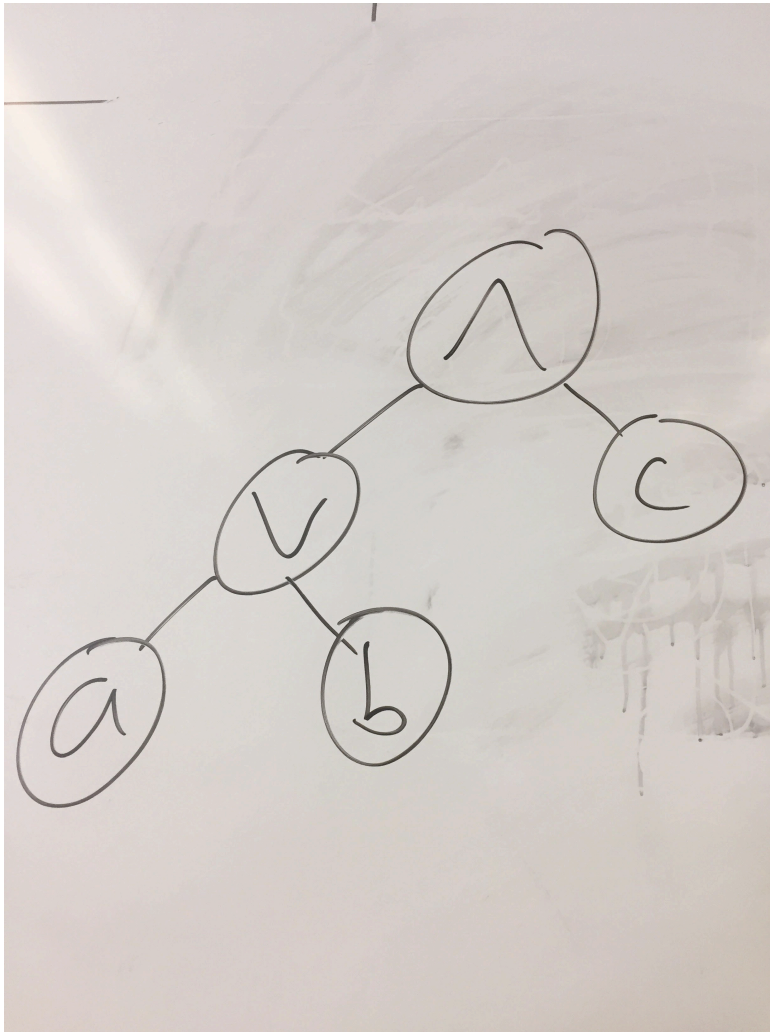
**Abstract Syntax Trees**

In Boolean expressions,  $\neg$  has the highest precedence, followed by  $\wedge$  and  $\vee$ . With this in mind, write out the ASTs corresponding to each of the following Boolean expressions:

1.)  $\neg a \wedge b \vee c$

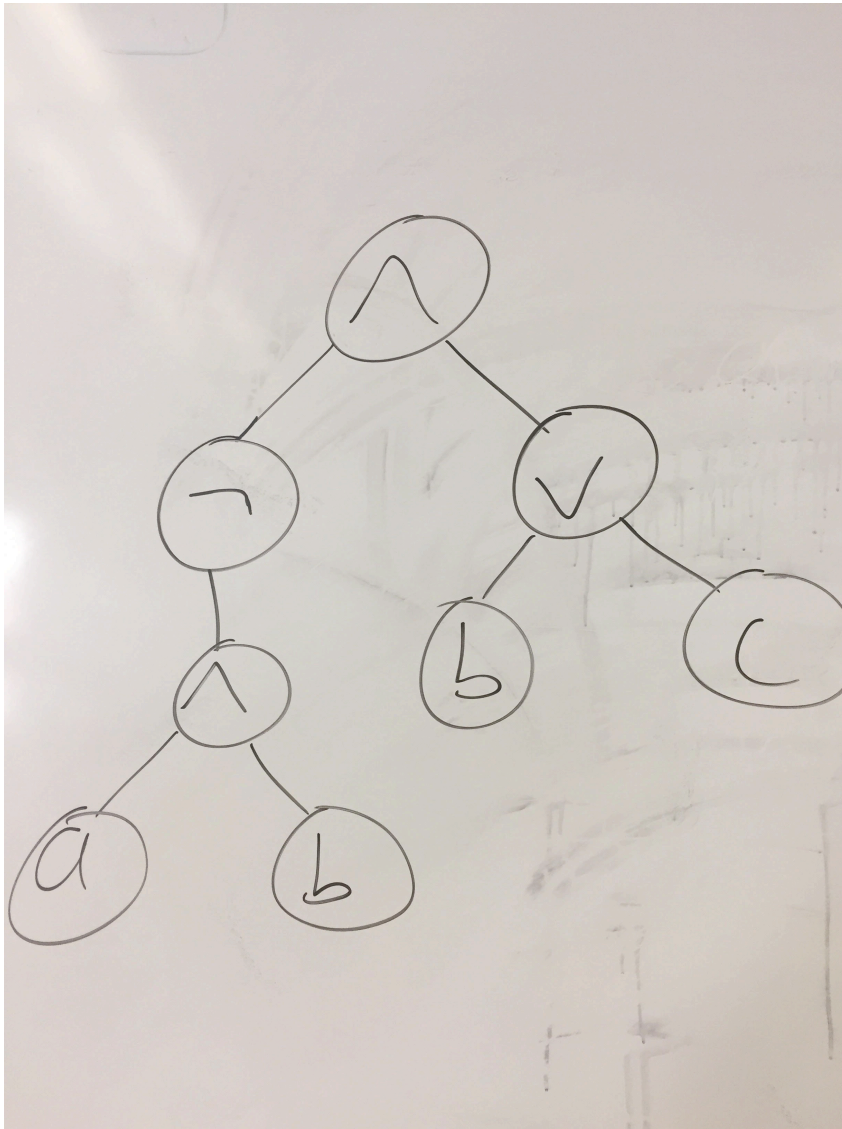


2.)  $(a \vee b) \wedge c$



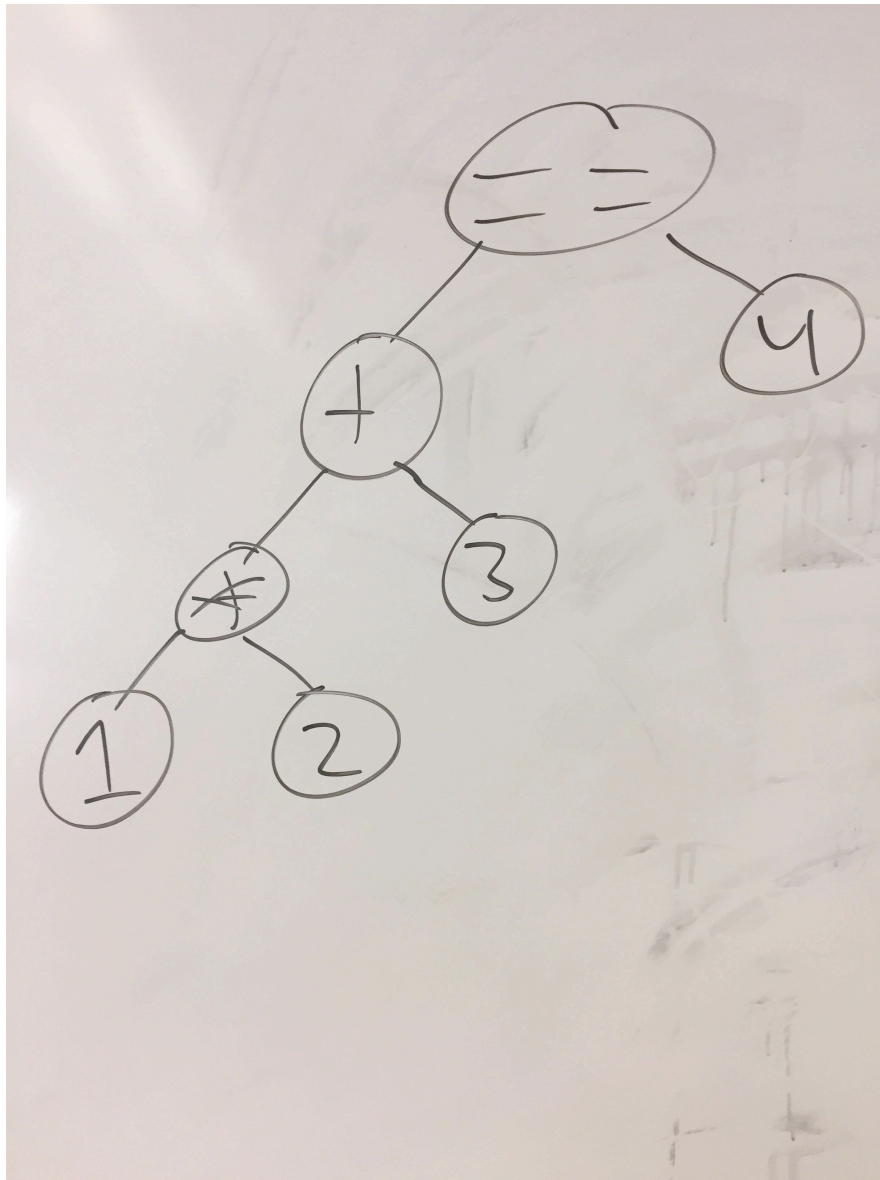


3.)  $\neg(a \wedge b) \wedge (b \vee c)$

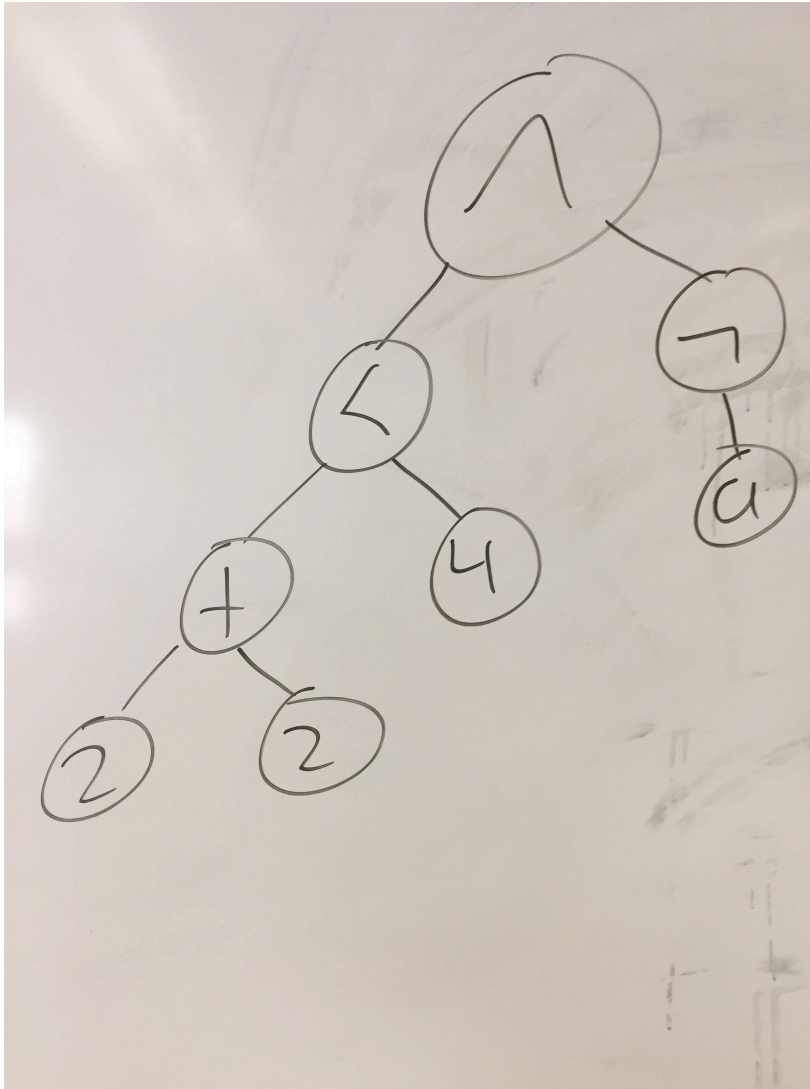


Arithmetic expressions can be used to form Boolean expressions with the help of arithmetic comparisons (e.g.,  $<$ ,  $<=$ ,  $>$ ,  $>=$ ,  $==$ ). These comparisons have the lowest possible precedence. With this in mind, write out the ASTs corresponding to each of the following expressions:

4.)  $1 * 2 + 3 == 4$



5.)  $(2 + 2 < 4) \wedge \neg a$



6.) Consider the following Python class definitions, which are adapted from assignment 1's boolean evaluator. These classes are used to represent AST nodes.

```
class And:
    def __init__(self, left, right):
        self.left = left
        self.right = right

class Or:
    def __init__(self, left, right):
        self.left = left
        self.right = right
```

Assume that Boolean true is represented as an AST with Python's `True`, and Boolean false is represented as an AST with Python's `False`. With all this in mind, represent the following Boolean expressions in Python using `And`, `Or`, `True`, and `False` as appropriate.

6.a) `true ∧ false`

`And(True, False)`

6.b.) `false ∨ true`

`Or(False, True)`

6.c.) `false ∧ true ∨ true`

`Or(And(False, True), True)`

6.d.) `false ∨ true ∧ true`

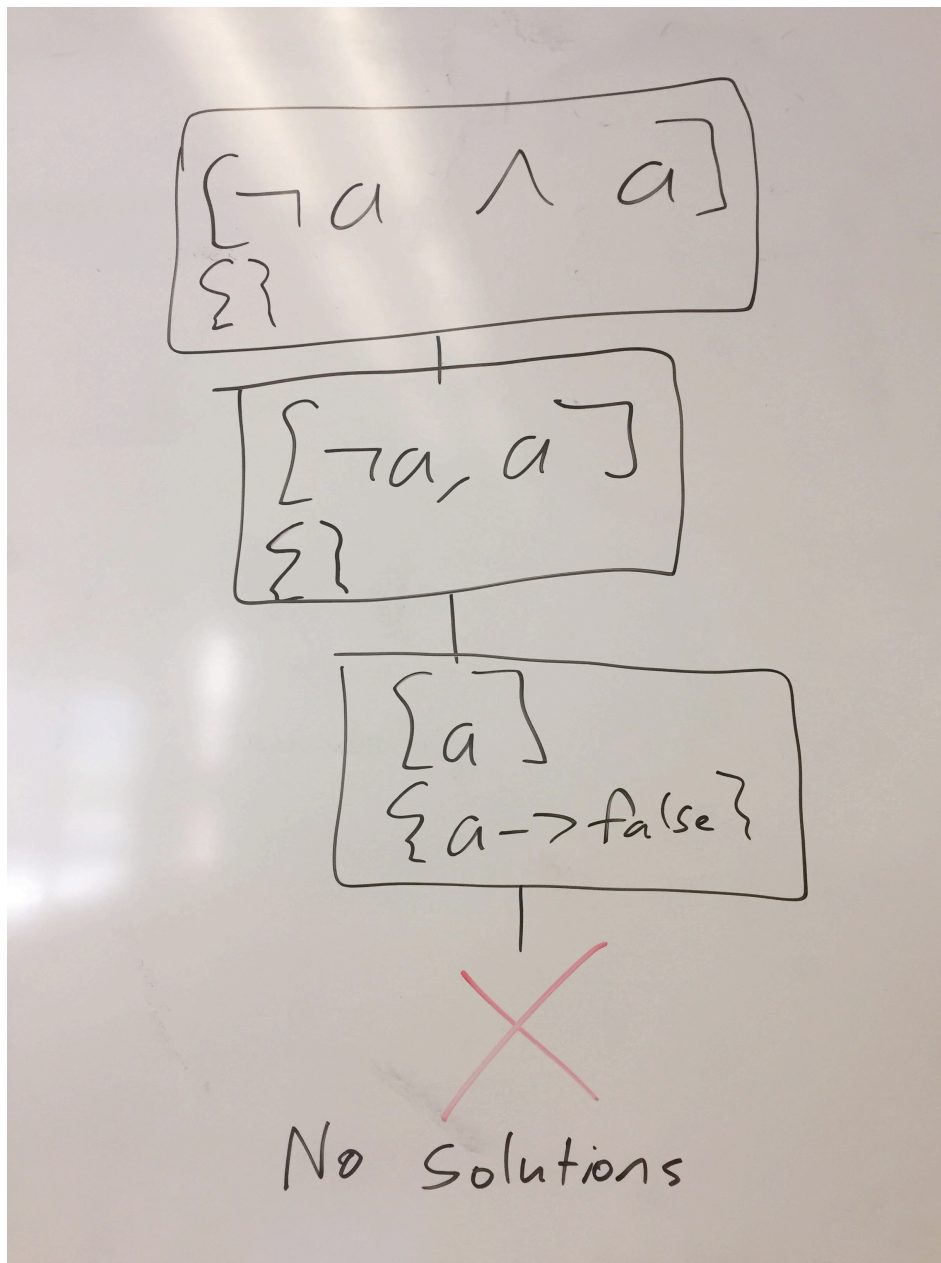
`Or(False, And(True, True))`



## Semantic Tableau

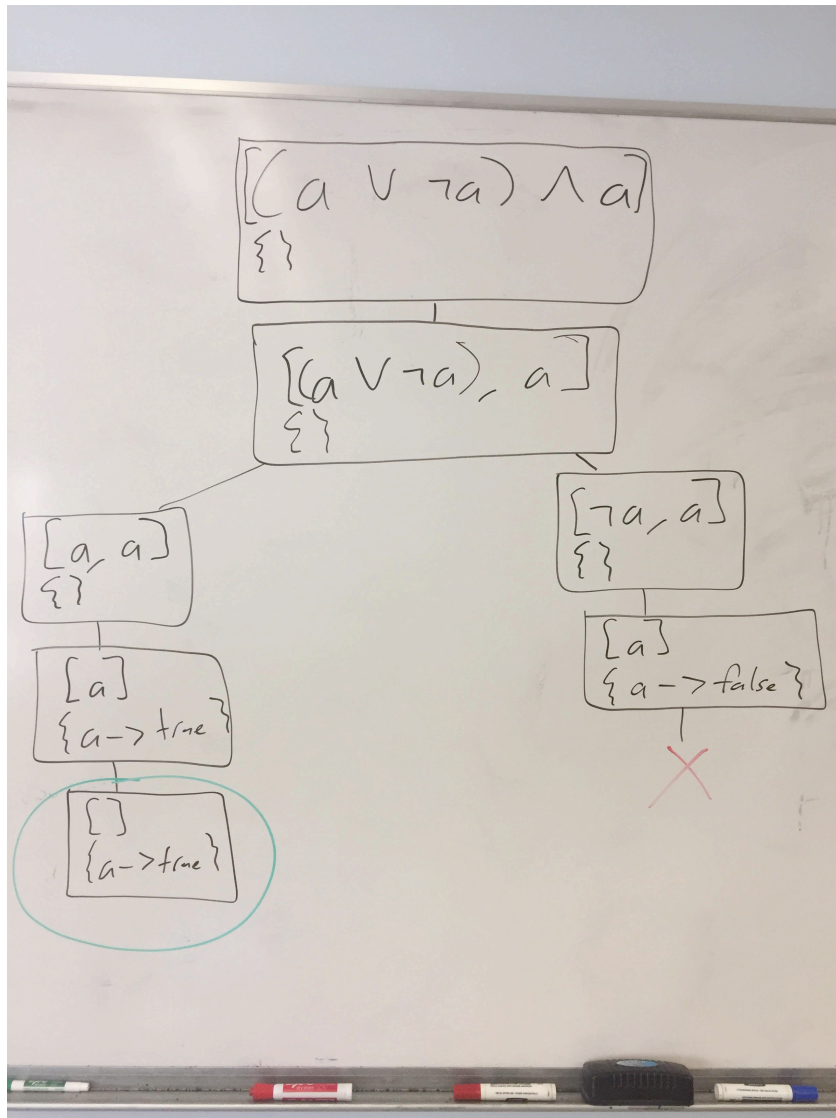
For each of the following Boolean formulas, write out the complete semantic tableau tree. **Circle** the nodes in the tree representing solutions. If a tree has no solutions, say so. **Be sure to write all steps.**

7.)  $\neg a \wedge a$

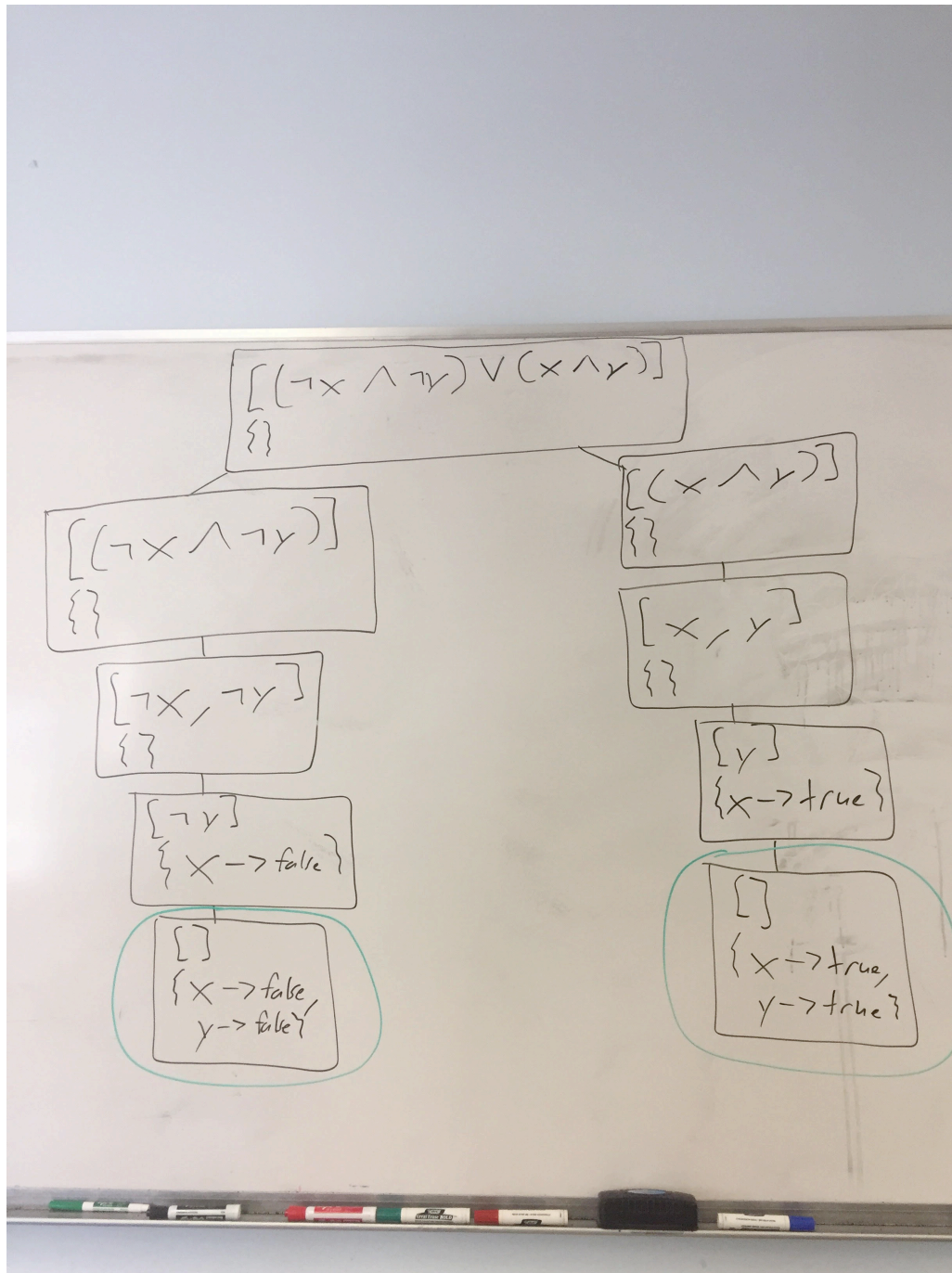




8.)  $(a \vee \neg a) \wedge a$



9.)  $(\neg x \wedge \neg y) \vee (x \wedge y)$



## Prolog - Modeling the World

10.a)

For this problem, you need to write a clause database encapsulating pricing information for a convenience store. Write Prolog code accurately reflecting the following:

- Soda costs \$2
- Chips cost \$3
- Hot dogs cost twice as much as soda (do not hardcode \$4)
- Soda chips, and hot dogs are food
- Pencils and pens are office supplies
- All office supplies cost \$2
- Cold medicine costs \$7

```
% all facts and rules with the same name should be placed
% together in the file
cost(soda, 2).
cost(chips, 3).
cost(hot_dog, Cost) :-
    cost(soda, SodaCost),
    Cost is SodaCost * 2.
cost(OS, 2) :-
    office_supplies(OS).
cost(cold_medicine, 7).

food(soda).
food(chips).
food(hot_dog).

office_supplies(pencil).
office_supplies(pen).
```

Using the clause database you previously wrote, write queries to determine the following:

10.b.) Which items cost exactly \$2?

```
?- cost(Item, 2).
```

10.c.) Which items cost more than \$3?

```
?- cost(Item, Cost), Cost > 3.
```

10.d.) Which foods cost less than \$3?

```
?- food(Food), cost(Food, Cost), Cost < 3.
```

10.e.) Which foods are also office supplies?

```
?- food(Item), office_supplies(Item).
```

## Unification

Consider each of the following unification attempts. If the unification succeeds, record any values any variables take. If the unification fails, say so.

11.)  $\text{foo}(1, X) = \text{foo}(Y, 2)$

```
X = 2, Y = 1
```

12.) `foo(1, X) = foo(X, 2)`

`false`

13.) `foo(1, _) = foo(X, 2)`

`X = 1`

14.) `foo(1, _) = foo(1, _)`

`true`

15.) `foo(1, 2, bar) = foo(X, _, _, _)`

`false`

16.) `foo(bar(baz), X) = foo(Y, Z), Y = bar(A)`

`X = Z, Y = bar(baz), A = baz`