### CS24 Week 6 Lecture 1

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### Overview

• Complexity and complexity analysis

# Complexity

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• Up until this point, we have used terms like "efficiency", "expensive", and "cheap"

# Ambiguous Terms

- Under what circumstances is this cheap?
- When is it expensive?

```
int bar(int* array) {
    int x;
    for(x = 0; x < MAX_SIZE; x++) {
        if (array[x] == 7) return x;
     }
    return -1;
}</pre>
```

## "Expensive", "Cheap", "Efficient"

- What is good about these terms?
- What is bad about these terms?

### "Expensive", "Cheap" "Efficient"

- What is good about these terms?
  - Easy to understand
- What is bad about these terms?
  - Imprecise
  - Binary in nature (either cheap or expensive)
  - Program efficiency is often dependent on input size

# Measuring Efficiency

 How might we determine the efficiency of a program?

# Measuring Efficiency

- How might we determine the efficiency of a program?
  - Benchmarks tend to be too specific (new hardware? How big of inputs do we test?)
  - Better approach: define a formula in terms of the input size

# Big O Notation

- A formula that gives an upper bound of how expensive something is *in the worst case*, in terms of an input size N
- Which is most efficient below?

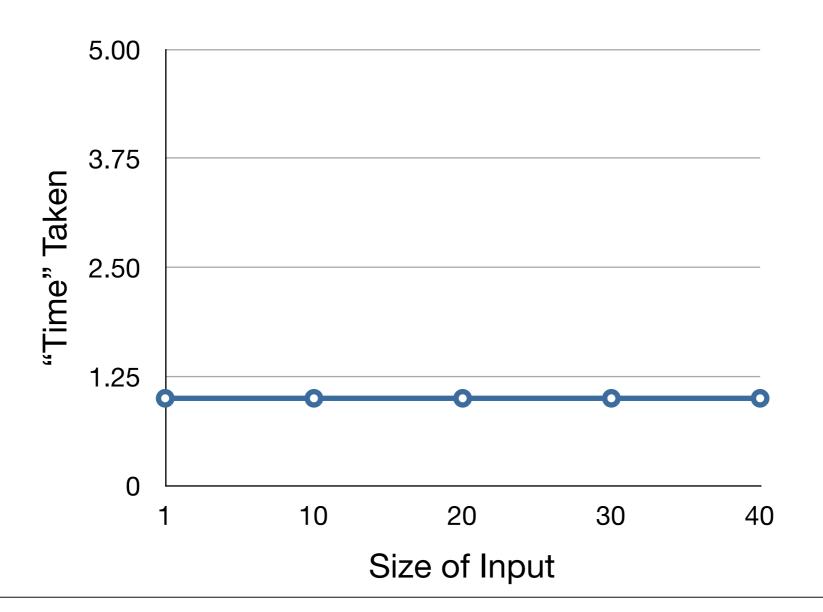
O(1) // constant time

O(n) // linear time

 $O(n^2)$  // quadratic time

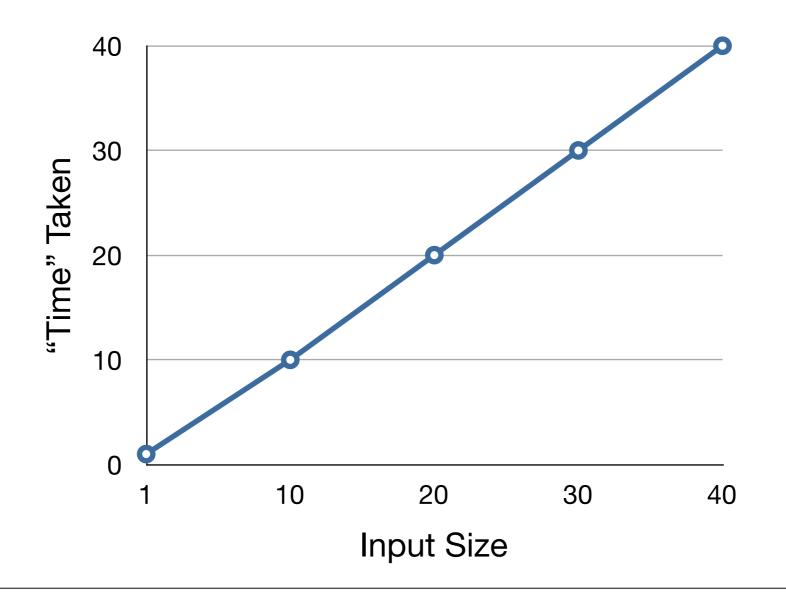
### 0(1)

 Regardless of the size of the input, it takes the same amount of time



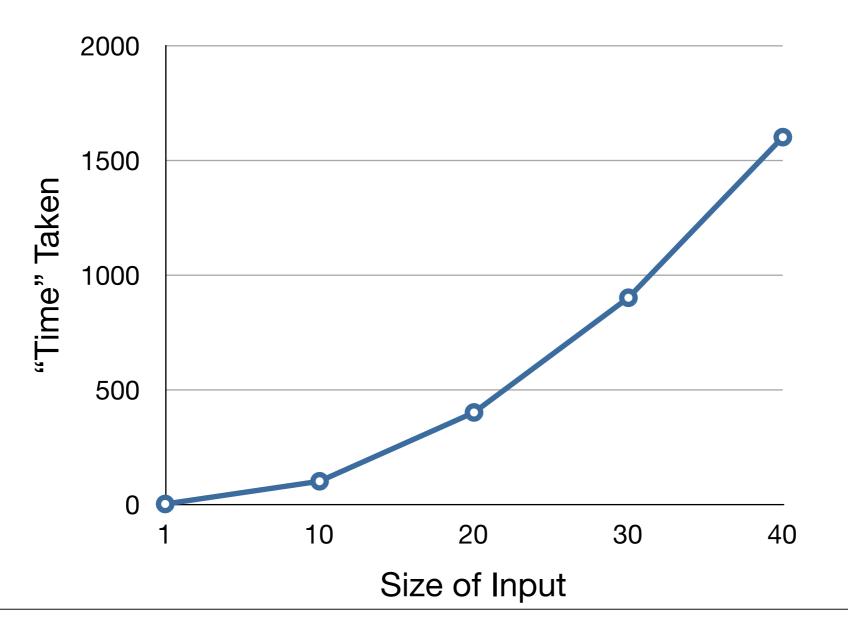
### O(N)

• The amount of time taken increases linearly with the input size



O (n<sup>2</sup>)

• The amount of time increases quadratically with input size



```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

Constant time, done once. Call this  $c_1$ .

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

Constant time, done once. Call this  $C_2$ .

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

Constant time, done length times. Call this C3.

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

**Constant time, done** length **times. Call this** c<sub>4</sub>.

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

**Constant time, done** length **times. Call this** c<sub>5</sub>.

```
int sum(int* arr, int length) {
    int s = 0, x;
    for (x = 0; x < length; x++) {
        s += arr[x];
    }
    return s;
}</pre>
```

Constant time, done once. Call this  $C_6$ .

• Putting it together, we get the formula:

#### c1 + c2 + (c3 \* length) + (c4 \* length) + (c5 \* length) + c6

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

#### c1 + c2 + (c3 \* length) + (c4 \* length) + (c5 \* length) + c6

- The specific values of constants are unimportant as long as they are positive
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## 1 + 1 + (1 \* length) + (1 \* length) + (1 \* length) + 1

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

#### 3 + length + length + length

- The specific values of constants are unimportant as long as they are positive
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#### 3 + 3(length)

- The specific values of constants are unimportant as long as they are positive
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#### 1 + length

- With sums, we always choose the larger sum
- A variable is always larger than a constant

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#### length

- Observe that length is really N, the input size
- For this example, we are done

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#### O(N)

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++) {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done once. Call this  $c_1$ .

#### int sum2(int\* arr, int length) { int s = 0, x, y;for (x = 0; x < length; x++) { for (y = 0; y < length; y++){ s += arr[x] + arr[y];} return s; }

Constant time, done once. Call this  $c_2$ .

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++) {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done length times. Call this c3.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++) {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

**Constant time, done** length **times. Call this** c<sub>4</sub>.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done length times. Call this c5.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done length \* length times. Call this c<sub>6</sub>.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++)  {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done length \* length times. Call this c7.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

Constant time, done length \* length times. Call this c<sub>8</sub>.

```
int sum2(int* arr, int length) {
  int s = 0, x, y;
  for (x = 0; x < length; x++)  {
    for (y = 0; y < length; y++) {
      s += arr[x] + arr[y];
    }
  return s;
}
```

**Constant time, done once.** Call this C9.

• We are left with the following formula:

 $c_1 + c_2 + (length * c_3) + (length * c_4) + (length * c_5) + (length * length * c_6) + (length * length * c_7) + (length * length * c_8) + c_9$ 

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

 $c_1 + c_2 + (length * c_3) + (length * c_4) + (length * c_5) + (length * length * c_6) + (length * length * c_7) + (length * length * c_8) + c_9$ 

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

1 + 1 + (length \* 1) + (length \* 1) + (length \* 1) + (length \* length \* 1) + (length \* length \* 1) + (length \* length \* 1) + 1

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

3 + length + length + length + (length \* length) + (length \* length) + (length \* length)

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

#### 3 + 3(length) + 3(length \* length)

- The specific values of constants are unimportant as long as they are positive
- We can replace all these with the value 1 as far as Big O notation is concerned

#### 1+ length + (length \* length)

- The specific values of constants are unimportant as long as they are positive
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#### $1 + length + length^2$

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$$length^2$$

- Observe that length is really N, the input size
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$$O(N^2)$$

# Big O Heuristics

- A non-loop is often O(1)
- A single loop is often O(N)
- A singly nested loop is often  $O(N^2)$
- Not always true though we will see exceptions later in this class
  - Determining time complexity can be quite difficult in general